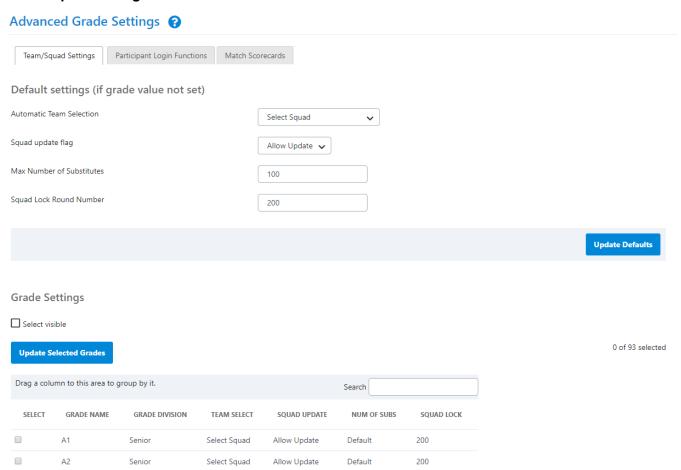
# **Advanced Settings**

Configure the advanced settings for squad, participants and match scorecards here.



This option is not available to all sports.

# **Team/Squad Settings**



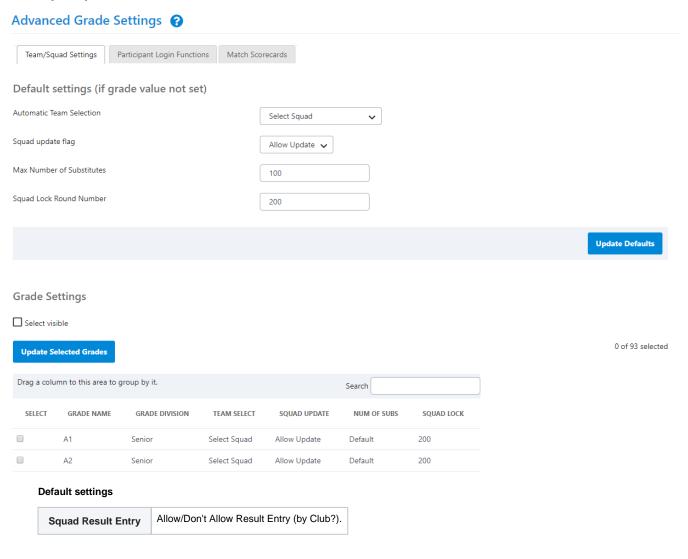
# **Default settings**

Team Select	<b>No Automatic Selection</b> - Squad selection is automatically carried forward by the system, based on the initial squad setup i.e. there is no need to select a team for entry/allocate for every game.
	Select Squad - Squad selection is manually handled and compulsory per game before a player's scores can be entered.
	Select Previous Match Team - Squad is manually assigned for a certain round and will be automatically carried forward to the next one.
Squad Update	Locked - Club is not allowed to edit squads.
	Allow Update - Club can edit squads.
	Auto Update - Squads are automatically updated from the moment a sub player is entered into to match.
Squad Lock	Round number from which squads are always locked - value from 0 (always locked) - 200.
Num of Subs	Maximum number of substitutes.

Include in PPWR

Include in Player Participation Per Week Report.

# **Participant permissions**



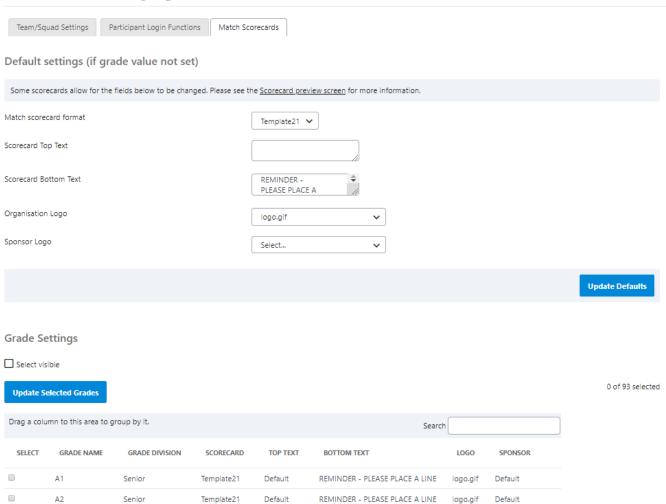
#### **Grade settings**

Apply the above settings to a few selected grades by selecting the grade and clicking the **Update Selected Grades** button.

#### **Match Scorecards**

Certain scorecards are available for printing with fielded players/team squads details. These are convenient for clubs that use paper score entry.

### Advanced Grade Settings ②



# **Default Settings**

Match Scorecard format	Select from the available formats.
Scorecard Top text	Enter the customized heading text.
Scorecard Bottom text	Enter the customized bottom text.
Organisation Logo	Load organisation's logo. Only available to <b>Sportzvault</b> users.
Sponsor Logo	Load organisation's logo through Website/site/file manager to select here (It might require <b>Sportzvault</b> account).

# **Grade Settings**

Club/Association might want to keep a few grades away from the above default settings by checking the below for customization