

# Enter match results

Admin Users of either participating Club or the Association managing a competition may enter match results.



The configuration of the match type (i.e. types of scores that can be entered, number of periods etc) are currently set up as a support task (Associations should [contact support](#) if changes need to be made to this).

## Match results / scores section

The overall match results / scores are entered here and the scorecard differs depending on the sport. Below are typical match results for different sports:

Season

2016

Round

CURR

Grade

CCL:Division I

GO

Warning: It is normally the responsibility of the home team to enter results.  
You may still enter the results, and the home team will then be responsible to confirm the result.

Carolina Cricket League - Division I  
Round 9 - Sun 10 Jul 2016 (10:00AM)

CTCC

v

CDCC

Venue: [Kilborne Park](#) [ISPC](#) [CBCC](#) [ACC](#) [CTCC](#)

Match ID: 530490

Umpires: Umpire1: QCCC Rep

SCORES

Toss won by

CTCC

CDCC

[Reset](#)

Batted first

CTCC

CDCC

[Reset](#)

CTCC

CDCC

Select...

Select...

1st INNINGS

☐ Innings Commenced

☐ Innings Commenced

2nd INNINGS

☐ Innings Commenced

☐ Innings Commenced

MATCH NOTES (optional)

Update

1. For a particular match, indicate which team won the toss, and which team batted first, by clicking the relevant team name (abbreviated) on the **Toss won by** and **Batted first** buttons.
2. Select the result of the match under either the first or second team. The result of the match for the other team will be automatically selected by the system.
3. Under the 1st and 2nd Innings for both teams, indicate the scores.
4. Add any relevant match notes, such as weather conditions, change in playing format or any special events that occurred during the match.



- You can make any number of changes, however no changes will be saved until you click the **Update** button. Changes must be **updated** before exiting the page, or before using the selector bar to select a different match, otherwise all changes will be lost.  
If the Update button is disabled, it means the match is locked.
- Match notes are displayed at the bottom of the **public match scorecard** of the Club/Association.

Scores for Netball can be entered in two ways, either as Final Scores or Scores by period.

## Enter Final Scores/Stats only

Season 2016 Round 1 Grade AFL Yarra :Greenstone Division 2 A Grade GO

AFL Yarra Ranges Netball - Greenstone Division 2 A Grade  
Round 1 - Sat 16 Apr 2016 (1:15PM)

Alexandra v Thornton Eildon

Venue: Alexandra Football Ground [610] Match ID: 2722890  
Umpires: Not specified

Note: All scores and statistics are entered as those scored within the applicable period.  
For each column you can either enter just the totals, or information for all periods (and the total will then auto calculate).

☒ Enter Final Scores/Stats only ☐ Enter All Period Scores/Stats

Alexandra  
RESULT:  
Select...

Thornton Eildon  
RESULT:  
Select...

MATCH NOTES  
(optional)

PERIOD	G	GA	I	RO	RD	P	TO	D
TOTAL	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

PERIOD	G	GA	I	RO	RD	P	TO	D
TOTAL	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Update

- Select the result of the match under either the first or second team. The result of the match for the other team will be automatically selected by the system.
- Enter the final scores.
- Add any relevant match notes, such as weather conditions, change in playing format or any special events that occurred during the match.



- You can make any number of changes, however no changes will be saved until you click the **Update** button. Changes must be **updated** before exiting the page, or before using the selector bar to select a different match, otherwise all changes will be lost.  
If the Update button is disabled, it means the match is locked.

## Enter All Period Scores/Stats

Note: All scores and statistics are entered as those scored within the applicable period.  
For each column you can either enter just the totals, or information for all periods (and the total will then auto calculate).

☐ Enter Final Scores/Stats only ☒ Enter All Period Scores/Stats

Add Extra Period: ET

**Alexandra**

RESULT:

DRAWN ▼

PERIOD	G	GA	I	RO	RD	P	TO	D	
1	0	0	0	0	0	0	0	0	
2	0	0	0	0	0	0	0	0	
3	0	0	0	0	0	0	0	0	
4	0	0	0	0	0	0	0	0	
ET									DELETE
TOTAL									

**Thornton Eildon**

RESULT:

DRAWN ▼

PERIOD	G	GA	I	RO	RD	P	TO	D	
1	0	0	0	0	0	0	0	0	
2	0	0	0	0	0	0	0	0	
3	0	0	0	0	0	0	0	0	
4	0	0	0	0	0	0	0	0	
ET									DELETE
TOTAL									

As per Enter Final Scores/Stats, but provide scores by period, with the option of entering extra periods.

The Total Score will be calculated by the system and displayed beneath each team.

Season 2016 Round 1 Grade  GO



Warning: It is normally the responsibility of the home team to enter results.  
You may still enter the results, and the home team will then be responsible to confirm the result.

Victorian Club Rugby - Direct Connect Dewar Shield  
Round 1 - Sat 19 Mar 2016 (12:00PM)

**Power House** v **Melbourne**

Venue: Lofts Reserve Match ID: 2755422  
Match Officials: Not specified

#### Power House

RESULT

Select...  
Select...  
MATCH IN PROGRESS  
WON  
LOST  
DRAWN  
MATCH POSTPONED  
WON ON FORFEIT  
LOST ON FORFEIT  
WON ON PROTEST  
DOUBLE FORFEIT (DRAW)  
DOUBLE FORFEIT (NO MATCH)  
LOST ON PROTEST

	T	C	PG	DG	PT	Total
HT	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
FT	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

	T	C	PG	DG	PT	Total
HT	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
FT	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

This text will be displayed on public portal.

Update

1. Select the result of the match under either the first or second team. The result of the match for the other team will be automatically selected by the system.
2. Indicate the half-time and full-time scores under each section, detailing number of tries, conversions, penalty goals, drop goals and penalty tries. The total for each section will be calculated automatically and displayed.
3. Add any relevant match notes, such as weather conditions, change in playing format or any special events that occurred during the match.

## Match status and confirmation section

This section displays the status of the match that in turn determines what actions can be taken. This may mean that the match is locked for further changes by one or both competing teams. If a match is locked and you need to update scores, please contact your Association who can unlock the match. The match confirmation screen can also be accessed by a link in this section.

**Example of Match Status & Confirmation section** (this may display differently for a particular sport, but has the same functions).

### MATCH STATUS & CONFIRMATION

MATCH STATUS: **No status**

Note: If you wish to lodge a dispute for the results you are entering, first save the result by clicking the *Update* button, then click the *Confirm or dispute result* link.

[Confirm or dispute result](#)

[More information about match confirmation and status](#)








### OTHER INFORMATION

[View match result](#)

Contact List:

- 
- 
-

## Match Status and Confirmation

<b>NO STATUS</b>	No results have been entered for this match yet.
 <b>PROGRESS</b>	Partial results have been entered, match is not yet completed and/or a result of 'IN PROGRESS' has been selected. Both teams can still make changes to the results.
 <b>ENTERED</b>	<p>The results have been entered by one of the competing teams (and a result type that is <u>not</u> 'IN PROGRESS' has been selected).</p> <p>The team that entered the results can still change the results, however the opposing team can only confirm or dispute the result . On the match scorecard, this match will be displayed as "UNOFFICIAL".</p>
 <b>DISPUTED</b>	<p>The teams do not agree on the result, and one of the teams has entered a dispute. The outcome will be determined and confirmed by the Association/controlling organisation.</p> <p>The match cannot be edited by either team at this stage. On the match scorecard, this match will be displayed as "UNOFFICIAL".</p>
 <b>CONFIRMED</b>	<p>Results have been entered and confirmed. The match cannot be edited by either team at this stage. The Association/controlling organisation needs to make the match OFFICIAL.</p> <p>On the match scorecard, this match will be displayed as "UNOFFICIAL".</p> <div>  Depending on the setting for the grade, confirming a match may automatically make the match OFFICIAL.         </div>
 <b>OFFICIAL</b>	<p>Results have been entered and confirmed, and Association/controlling organisation has made the match OFFICIAL. The match cannot be edited by either team at this stage.</p> <p>The association/controlling organisation can reset the status if necessary for further editing by either team.</p> <div>  <b>The Association/controlling organisation can optionally lock Player scores entry when a match is made OFFICIAL in the grade configuration.</b> <p>If this option is not set, Player scores can be edited at any time.</p> </div>

## Confirm or dispute result

This displays the [Confirm Match result](#) page.

## Other Information

This links to the Club/Association website public match scorecard.